Opening the AI Can of Worms Creating Counterfeit Humans with AI







Tony O'Driscoll

The STUDENT ACCESS Problem

The "One in Five" ACCESS PROBLEM

EGRMGMT 542

Competitive Strategies in Technology Based Industries (CompStrat)
Syllabus: Spring 2024

Professor: Tony O'Driscoll **e-mail:** to15@duke.edu

Office Hours: W 1:30-3:00PM

OFFICE HOURS SUPPLY
Available Office Hours = 90m*14w = 21H

OFFICE HOURS DEMAND
Required Office Hours = 420s*15m = 105H

The "Anytime" SOLUTION

EGRMGMT 542

Competitive Strategies in Technology Based Industries (CompStrat)

Syllabus: Fall 2024

Professor: Tony O'Driscoll **e-mail:** to15@duke.edu

Office Hours: 24x7 click HERE to ACCESS ProfTonyAI



The DOPPLEGANGER Creation Process

JSONification (Data)

<mark>Context</mark>ualization (Context) Promptification (In-Formation)

UXification (Interaction)

- · Class PPTs
- · Lecture Audio

Virtual Office Hours Persona Crafting

Context &

Text Interface

- 100+ Articles
- · 2 Books

Theory/Model Exploration Constraints
Chain of

Text/Audio Interface

- · 20+ Keynotes
- · 23+ Webinars
- · 30+ Podcasts

"Cuppa" Contemplation Chat

Benevolent Parenting

Thought

Audio/Avatar Interface

ProfTONYAI Cuppa Contemplation Chat

"Cartoony"



"Creepy"



"Just-Right?"



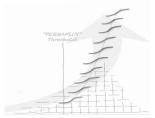
Go Raibh Mile Maith Agat!



Opening the AI Can of Worms Making Learning Meaningful in a

Transition Between Worlds









Tony O'Driscoll (Words) Gary Zamchick/GPT 4 (Images) The Liminal Space



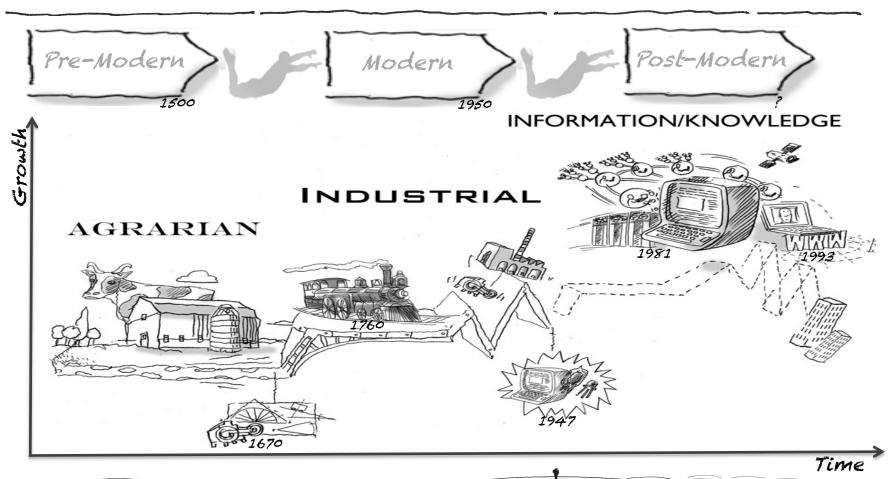




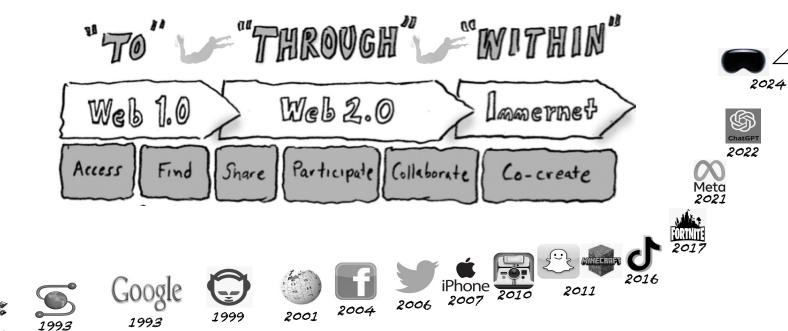
The LIMINAL SPACE: Where things no longer MAKE SENSE



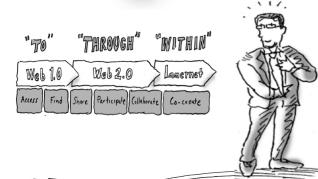
Prior Liminal JUMPS in IDEAS and INNOVATIONS



Our EMERGENT IMMERNET Reality



How might we LEARN to MAKE SENSE of an EMERGING IMMERNET WORLD we can BARELY IMAGINE?



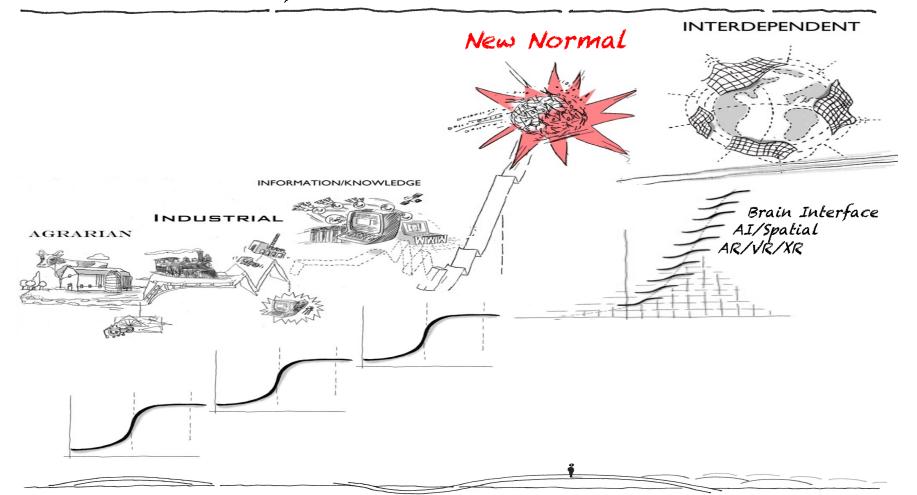
The Liminal Space







A NEW-NORMAL of Constant DISEQUIBILIRUM



DISRUPTIVE Waves beyond the PERMAFLUX THRESHOLD



Accelerative

The disruption pulls many of the trends we have been studying forward on a faster timeline than previously estimated

Paradigmatic

The disruption opens up a portal to a future that is entirely different than what we could have previously imagined





The Liminal Space



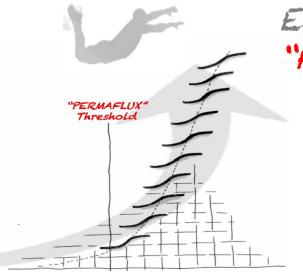




What does Learning MEAN beyond the PF Threshold?

Prior World
"Find-It Out"





Emergent World "Figure-It Out"



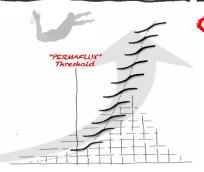
"PRODUCTIVE" learning focused on driving INDIVIDUAL human CONFORMITY around BEST PRACTICE for KNOWN and PREDICTABLE situations to achieve EFFICIENCY

"GENERATIVE" learning focused on driving COLLECTIVE human CREATIVITY around NEXT PRINCIPLES for UNKNOWN and UNPREDICTABLE situations to achieve SUSTAINABILITY

TRAVERSING Learning's LIMINAL Space

Productive





Generative



"Find-it-Out" <-> "Figure-it-Out"

"Learning/Objective" <-> "Problem/Opportunity"

"Content Creation" <-> "Context Curation"

"Productive Conformity" <-> "Generative Co-Creativity"

"Teaching to Imitate" <-> "Learning to Innovate"

"Subject Matter Experts" <-> "Problem Solving Networks"

"Learning Before Doing" <-> "Learning While Doing"

How might we OVERCOME our limiting ORTHODOXIES about what LEARNING MEANS to prepare HUMANITY for LIFE BEYOND the PERMAFLUX THRESHOLD?







The Liminal Space

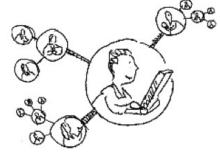






A Learning INSIGHT from Jay Cross ...

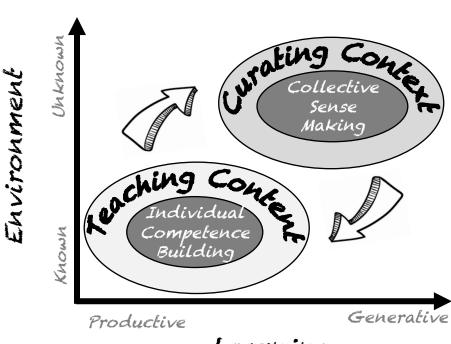




Schooling has CONFUSED us into thinking that learning is equivalent to POURING KNOWLEDGE into PEOPLE'S HEADS.

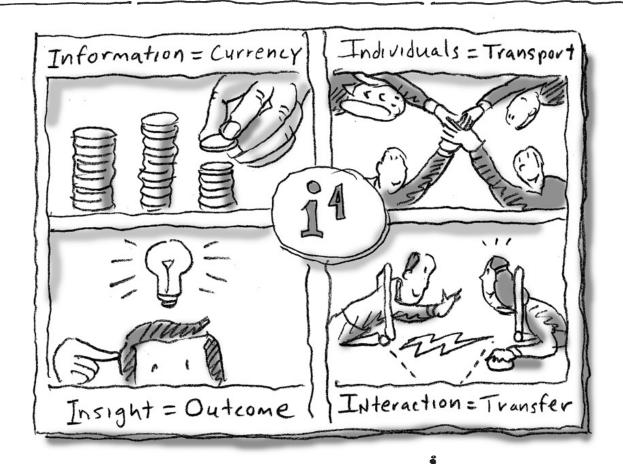
It's more practical to think of learning as OPTIMIZING
OUR NETWORKS.



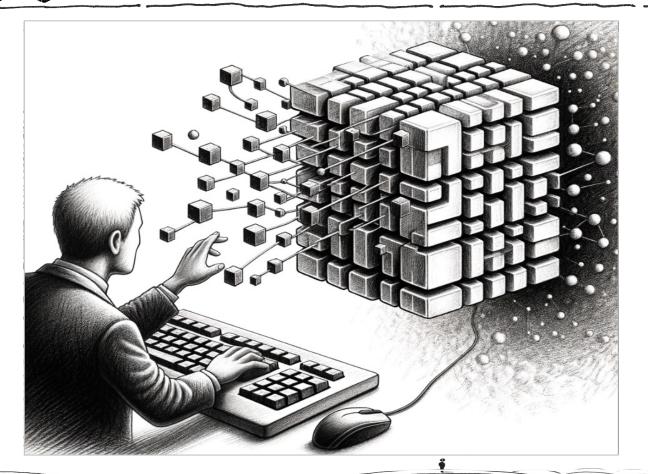


Learning

Developing SHARED INSIGHT: The i4 Model



Leveraging CO-INTELLIGENCE: The HUMACHINE Interface



Can we CULTIVATE learning
HUMACHINE LEARNING
ENVIRONMENTS that foster
collective SENSE MAKING?





Making Learning MEANINGFUL

To successfully traverse the Liminal Space...

...and survive and thrive beyond the Permaflux Threshold...

...we must curate Generative Learning Environments...



Go Raibh Mile Maith Agat!

